

Phoebe Y. Lin

Experience / Game Designer

- ✉ phobeylin@utexas.edu
- 🌐 [linkedin.com/in/phobeylin](https://www.linkedin.com/in/phobeylin)
- 🔗 phobeylin.wixsite.com/phoebe

Education

BS in Arts and Entertainment Technologies Game Design Emphasis

The University of Texas at Austin | 2022 to 2026

- University Honors
- [Texas Immersive Sequence](#)

Math and Science Academy

J.F. Dulles High School | 2018 to 2022

Teacher Appreciation Club - Founder

- Directed multidisciplinary teams to produce uplifting animatics for teachers during the COVID-19 pandemic
- Hosted year-round volunteering events to assist teachers

Dulles Computer Science Club - Secretary

- Taught Java and website design at monthly meetings
- Competed at local coding competitions

Skills

Skills Experience Design, UI/UX Design, Game Design, Design Thinking, Scripting, Interaction Design, Visual Design, User Research, Wireframing, Sketching

Tools Java, JS/HTML/CSS, C#, Phaser 3, Unity, Figma, Git, Blender, Premiere Pro, Photoshop, Illustrator, Google Suite, Notion, Miro

Language Chinese, Spanish

Awards

- Houston Livestock Show & Rodeo Scholarship Recipient 2022
- National Merit Finalist 2022
- Beautify Texas: Ruthe Jackson Youth Organization Award 2021
- NCWIT Regional Affiliate Award Winner 2021
- Girls Go CyberStart Nationals Participant 2020
- 1st Degree Black Belt

Experience

UX/UI Design Intern

Local Solutions LLC. | November 2022 - Present

- Design Local digital freelance marketplace in Figma with a product team of 6 to connect college student freelancers with small businesses

Staff Writer

Texas Design Journal | September 2022 - Present

- Conduct user-centered research to write scholarly articles on the game design breakdown of Ultimate Frisbee and the educational trajectory of VR games

Assistant Manager

Yellowtail Sushi & Ramen LLC. | April 2022 - August 2022

- Photographed, edited, and designed graphics for high-quality menu prints and signage by working with client input
- Maintained company outreach via social media posts and professional customer communications on platforms including Facebook and Yelp
- Answered phone calls to take to-go orders, reservations, and messages for business inquiries
- Trained new servers to interpret menu, greet and seat customers, and enter orders within a time-pressured/business casual setting

Summer Camp Instructor

Kidz Shine at Fort Bend Community Church | June 2022

- Pitched action-packed lesson plans at dry run meetings and collaborated with fellow teachers to setup lessons
- Taught preschool STEAM-related topics (up to 16 students) via original physical games and crafts, iterating on a curriculum for 2 weeks
- Commanded week-long "Astronaut Training" course and certified ~45 K to 5 students for intergalactic space travel

Game Developer / Youth Advisory Board Member

Keep Sugar Land Beautiful | June 2019 - June 2022

- Programmed educational games using the Phaser 3 framework to enhance young audience engagement
- Designed characters and levels for genres including puzzle, platformer, and dungeon-crawler games
- Collaborated with youth board to plan city-wide green events and educational outreach at local schools
- Structured monthly board meetings by leading agendas and creating a meeting minutes layout